

Getting Help

- Access the I-Suite website at: <http://isuite.nwcg.gov>
- Contact the I-Suite Helpdesk at: (866) 224-7677

Add/Edit Resources

To Add or Edit a resource

- 1a. To add a resource, click the **Add** button in the Main toolbar.
- 1b. To edit a resource, click a resource in the **Resources** grid. Then click the **Edit** button in the Main toolbar.
2. Enter the following Common Data in the **Manage Resource** area (*Required Items):
 - *Request Number
 - *Account Code
 - Person (checked, if applicable)
 - Contracted (checked, if applicable)
 - *Resource Name, or
 - *Last Name and
 - *First Name (if a person)
 - *Kind/Position
 - Trainee (If a person - Check if applicable)
 - *Status
 - Unit ID
 - Agency
 - *Configuration
 - Actual Release Date
 - Actual Release Time
3. Enter the appropriate information on the **Plans** tab.
4. To save the resource, click the **Save** button.

To enter quals for a person

The **Other Quals** frame only displays when the **Person** checkbox is checked.

1. On the **Plans** tab, select the appropriate **Kind Code** from the drop-down list under **Other Quals**.
2. If the person is a trainee for the selected **Kind Code**, click to check the **Trainee** box.
3. To save other quals, click the **Save Quals** button.
4. To delete other quals, click the **Delete Qual** button.
5. To save the quals information with the resource, click the **Save** button on the bottom left side of the window.

Roster a Resource

To roster a person to a resource

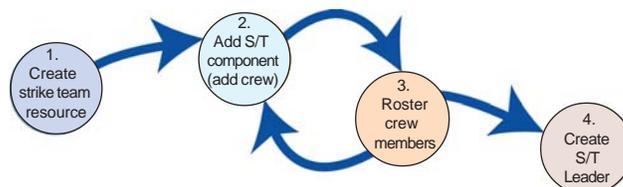
1. Add or edit a non-person resource.
2. Click the **Roster** button at the bottom of the window.
3. If prompted, click the **Save** button to save the resource.
4. On the **Roster Resource – Add Mode** screen, enter the appropriate information and click the **Save** button.

*Make sure you select the correct **Kind Codes**.*

5. When finished adding all of the rostered people, click the **Close** button to return to the **Manage Resource** window.

*The person with the **Leader** box checked will display on the ICS-204.*

Creating a Strike Team / Task Force



To create a Strike Team/Task Force (Parent Record)

1. When adding the Strike Team/Task Force Parent, make sure to select a **Kind/Position** applicable to the type of Strike Team (e.g., select “ES3” for a type 3 engine strike team).
2. When selecting the **Configuration**, click to select **S/T** or **T/F**. Notice that the label **Manage Resources – Add Mode** has now changed to **Add Strike Team / Task Force**. The **Roster** button is replaced with two new buttons for adding components.
- 3a. To add components that do not exist in the database, click the **Add New Component** button. Then add the data for the new component on the **Add New Strike Team/Task Force Component** window.
- 3b. To add components that already exist in the database, click the **Add Existing Resource/Remove Components** button. Then click a **Resource** in the grid at the bottom of the window and the **Add** button.

*You cannot roster people to a **Strike Team/Task Force** parent. You must roster them to the components.*

Resource Module Tips

- ◆ Resources is the **Primary Data Entry Point** for I-Suite data. The quality of the initial data is critical to successful integration of the data in other I-Suite modules.
- ◆ Understanding the concept of **Data Sharing** is critical. Data is shared between all I-Suite modules. Changes, additions, or deletions from any functional area affects the other I-Suite modules. Successful integration requires cooperation and established **Data Ownership Rules**. If you are working with a team, follow the team's protocol or **Standard Operating Procedures** for data entry.
- ◆ Make sure to check any data imported from **ROSS** for accuracy. There may be incorrect or missing data.
- ◆ Check **Crew Rosters** with the **CRWB**.
- ◆ Data entry items located above the tabs (i.e. just below the **Manage Resource - Add Mode** label) are common to all I-Suite modules.
- ◆ When **Manage All Incidents as One** is checked, an **Incident Name** box displays in the **Manage Resource** area. Verify that the correct incident appears in the **Incident Name** box.
- ◆ When **Managing Incidents Separately**, make sure you verify that the correct incident is selected in the **Incident** box.
- ◆ Request numbers must begin with one of the following letters: **A** (Aircraft), **C** (Crew), **E** (Equipment), **I** (Incident), **O** (Overhead), or **S** (Supplies).
- ◆ The **Agency** and **Unit ID** are important fields, but they are not required. Entering incorrect data in these fields is worse than having no data defined. An incorrect **Agency** code will generate incorrect **Cost** data.
- ◆ Data entry fields for specific items are located on their respective tabs (i.e., **Plans**, **Cost**, and **Time**). The tabs that display are based on the permission rights assigned to the user.
- ◆ When the **Person** checkbox is checked, **Resource Name** is replaced with **Last Name** and **First Name** and an **Other Quals** section displays on the **Plans** tab.
- ◆ The **Demobilization Date** on the **Plans** tab is calculated from the **First Work Day** and **Length of Assignment**.
- ◆ The **Person** checkbox must be unchecked to **Roster** a person to that resource.
- ◆ When the **Status** changes to **D**, an **Actual Release Date** must be entered. If this is not defined, you cannot save the status change to the resource.